# Algorithms with polynomial interpretation termination proof

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#### **Abstract**

We study the effect of polynomial interpretation termination proofs of deterministic (resp. non-deterministic) algorithms defined by confluent (resp. non-confluent) rewrite systems over data structures which include strings, lists and trees, and we classify them according to the interpretations of the constructors. This leads to the definition of six function classes which turn out to be exactly the deterministic (resp. non-deterministic) polynomial time, linear exponential time and linear doubly exponential time computable functions when the class is based on confluent (resp. non-confluent) rewrite systems. We also obtain a characterisation of the linear space computable functions. Finally, we demonstrate that functions with exponential interpretation termination proofs are super-elementary.

# 1 Introduction

Termination orderings on rewrite systems can give rise to characterisations of classes of total functions. Examples of this which occur in the literature are the characterisations of the primitive recursive functions by the Multiset Path Ordering in Hofbauer (192) and of the multiply recursive functions of Péter (1967) by the Lexicographic Path Ordering in Weiermann (1995). Termination proofs by polynomial interpretations were introduced by Lankford (1979). Hofbauer and Lautemann (1988) established that rewrite systems with polynomial interpretation termination proofs can admit derivations doubly exponential in length. The background for our study goes back to the work of Cichon and Lescanne (1992) where it was shown that a particularly important aspect was the interpretations of the constructors. More recently, we have shown (Bonfante et al., 1998) that, according to the interpretations of the successors (i.e. constructors), polynomial interpretation termination proofs for functions give rise to characterisations of the functions computed in polynomial time (PTIME), linear exponential time (ETIME = DTIME( $2^{O(n)}$ )) and linear doubly exponential time (E<sub>2</sub>TIME = DTIME( $2^{2^{O(n)}}$ )). As a corollary, we established that the functions over  $\mathbb{N}$ , where  $\mathbb{N}$  is the representation of the natural numbers based on one successor, are precisely the LINSPACE functions.

Kind 3:  $\sum_{i=1}^{n} 2^{X_i} + \gamma$ 

 n-ary constructor interpretation
 Confluent
 Non-confluent

 Kind 0:  $\sum_{i=1}^{n} X_i + \gamma$  PTIME
 NPTIME

 Kind 1:  $\sum_{i=1}^{n} \alpha_i X_i + \gamma$  ETIME
 NETIME

 Kind 2:  $\alpha \prod_{i=1}^{n} X_i^{\beta_i} + R(X_1, ..., X_n)$  E2TIME
 NE2TIME

 $D_{\text{TIME}}(\exp_{\infty}(n))$ 

 $D_{\text{TIME}}(\exp_{\infty}(n))$ 

Table 1. A short summary of results (where  $\exp_{\infty}(0) = 2$  and  $\exp_{\infty}(n+1) = 2^{\exp_{\infty}(n)}$ )

Following Marion (1998), our investigations in the present paper concern, specifically, the effect of polynomial and exponential interpretation termination proofs for both deterministic and non-deterministic algorithms which are defined by confluent (for deterministic algorithms) and non-confluent (for non-deterministic algorithms) rewrite systems over data structures which include strings, lists and trees. Thus, we are somewhat closer to real programming languages such as those designed in POLO (Giesl, 1995), ORME<sup>1</sup> and LARCH<sup>2</sup>. Our approach incorporates ideas involved in the predicative analysis of recursive definitions which can be found in the works of Simmons (1988), Bellantoni and Cook (1992) and Leivant (1994), and we also exploit more traditional methods from rewriting theory.

We present a notion of function computed by a non-confluent system which appears in Krentel's (1988) work in a different context, and which seems appropriate and robust, as argued by Grädel and Gurevich (1995). The purpose is to provide a basis whereby non-confluent rewrite systems can be seen as a model of non-deterministic computations.

We classify three kinds of polynomial interpretations of constructors and we analyse the computational complexity of algorithms with respect to the kind of interpretation given to the constructors. Hence, we obtain three classes of functions which characterise exactly PTIME, ETIME, E2TIME when systems are confluent. When systems are non-confluent, we capture their non-deterministic counterparts, that is the class of functions computable in non-deterministic polynomial time (NPTIME), non-deterministic exponential time (NETIME), and lastly non-deterministic doubly exponential time (NE2TIME).

Machine independent characterisations of complexity classes were originated by Cobham (1962). His approach is by means of 'bounded recursion on notation' in which rates of growth of functions are limited by functions already defined in the class. In contrast, in our work, polynomial interpretations, via a reduction ordering, impose a local condition on each rewrite rule. It is worth mentioning the characteri-

<sup>&</sup>lt;sup>1</sup> See http://www.ens -lyon.fr/~plescann/publications.html

<sup>&</sup>lt;sup>2</sup> See http://www.sds.lcs.mit.edu/spd/larch/index.html

sation of PTIME functions over finite models in Sazonov (1980) and Gurevich (1983), since basically the same system is considered: the Herbrand–Gödel equations.

This paper is organised as follows. Sections 2 and 3 define functions computed by rewrite systems with polynomial interpretation termination proofs. The main results with their consequences are presented in Theorems 4.2 and 4.3 of section 4. In section 5, we establish the characterisation of polynomial time computability. In section 6, we examine LINSPACE. Sections 7 and 8 are devoted to exponential time computability, the proofs use results of the previous sections. Finally, section 9 shows that functions with termination proofs using exponential interpretations are super-elementary.

# 2 Rewrite systems with polynomial interpretations

#### 2.1 Computing with rewrite systems

Let  $\mathbb{A}$  be a finite set of symbols of fixed arity. We are concerned with algorithms defined by terminating rewrite systems over a finitely generated free algebra of terms,  $\mathcal{F}(\mathbb{A})$ . Hence, a symbol f defined by rewrite rules, involving possibly other auxiliary defined symbols, describes an algorithm. Furthermore, only normal forms in  $\mathcal{F}(\mathbb{A})$  are considered as meaningful. That is,  $\mathcal{F}(\mathbb{A})$ -terms serve as the algorithmic data structure, and inputs and outputs also are in  $\mathcal{F}(\mathbb{A})$ .

#### Example 1

Let  $s_0$  and  $s_1$  be two unary constructors and  $\epsilon$  be a constant. The set  $\mathbf{W} = \{s_0, s_1, \epsilon\}$  is a set of constructors for binary words.

#### Example 2

Lists and trees are generated by a binary constructor \* (used as an infix operator) and a constant nil.

Throughout, we shall always assume that the constructor sets contain at least  $\mathbb{D} = \{ \mathtt{nil}, \mathtt{tt}, \mathtt{ff}, \epsilon, s_0, s_1, * \}$ , where  $\mathtt{tt}$  and  $\mathtt{ff}$  represent the boolean value *true* and *false*. So, lists of binary words are included in the domain of computation. Of course, we could encode all constructor terms with  $\{\mathtt{nil}, * \}$  efficiently, so that the size of the encoding is equal to the size of the original term up to a fixed multiplicative factor.

#### Example 3

The main rules for defining tree-destructors are

$$\begin{array}{lll} \operatorname{hd}(\operatorname{nil}) & \to \operatorname{nil} & & \operatorname{tl}(\operatorname{nil}) & \to \operatorname{nil} \\ \operatorname{hd}(c*t) & \to c & & \operatorname{tl}(c*t) & \to t \end{array}$$

The conditional is defined as follows:

$$if-t-e(tt, u, v) \rightarrow u$$
  $if-t-e(ff, u, v) \rightarrow v$ 

The term rewriting notations used throughout are based on Dershowitz and Jouannaud (1990). The relation  $\stackrel{+}{\rightarrow}$  ( $\stackrel{*}{\rightarrow}$ ) denotes the transitive (reflexive-transitive) closure of  $\rightarrow$ . If u and v are two terms, we write  $\stackrel{!}{u \rightarrow v}$  to mean that  $\stackrel{*}{u \rightarrow v}$  and v is in normal form. It is convenient to present a rewrite system as a tuple  $\langle \mathcal{R}, \mathbb{F}, \mathbb{A}, f \rangle$ , where

- A is the set of constructors,
- IF is the set of defined auxiliary symbols,
- $\mathcal{R}$  is the set of rewrite rules, and
- f is the main symbol of  $\mathbb{F}$ .

#### 2.2 Polynomial interpretation

A polynomial interpretation termination proof for a rewrite system  $\langle \mathcal{R}, \mathbb{F}, \mathbb{A}, f \rangle$  consists in the assignment to each symbol g of  $\mathbb{F} \cup \mathbb{A}$ , of a polynomial [g] with non-negative integer coefficients which satisfies the following conditions:

- If the arity of g is k then [g] is a polynomial in k variables.
- If the arity of g is 0 then [g] > 0, otherwise, for all  $n_j \ge 0$ , where j = 1, ..., k,  $[g](n_1, ..., n_k) > n_i$ , for all i = 1, ..., k. This condition is useful to guarantee strict monotonicity of the interpretation on terms.

[] is extended canonically to a morphism over terms as follows:

$$[g(t_1,...,t_n)] = [g]([t_1],...,[t_n]).$$

Finally, [] must ensure that for all rules  $l \to r$  of  $\mathcal{R}$ , [l] > [r] for all values of variables greater than or equal to the minimum of the interpretations of the constants. The above definition follows Dershowitz (1982) (see also Steinbach, 1995).

# Example 4

Whatever the choice of polynomial interpretation for the constructors, the symbols defined in Example 3 admit the following interpretations:

$$[hd](X) = X + 1$$
  $[t1](X) = X + 1$   $[if-t-e](X, Y, Z) = X + Y + Z + 1$ 

Henceforth, a rewrite system  $\langle \mathcal{R}, \mathbb{F}, \mathbb{A}, f \rangle$  with a polynomial interpretation, [], is denoted by  $\langle \mathcal{R}, \mathbb{F}, \mathbb{A}, f, [] \rangle$ .

# Example 5

The equality predicate on  $W = \{tt, ff, \epsilon, s_0, s_1\}$  is computed by

$$\begin{array}{lll} \operatorname{eq}?(\epsilon,\epsilon) \to \operatorname{tt} & \operatorname{eq}?(s_i(u),s_i(v)) \to \operatorname{eq}?(u,v) \\ \operatorname{eq}?(s_i(u),\epsilon) \to \operatorname{ff} & \operatorname{eq}?(s_i(u),s_j(v)) \to \operatorname{ff} & (i \neq j) \\ \operatorname{eq}?(\epsilon,s_j(v)) \to \operatorname{ff} & \end{array}$$

and admits the interpretation [ff] = [tt] =  $[\epsilon]$  = 1,  $[s_i](X) = X + 2$  and [eq?](X,Y) = X + Y + 1. Similarly, we define the boolean operator and with the interpretation [and](X,Y) = X + Y + 1 as follows:

$$\operatorname{and}(\operatorname{tt},\operatorname{tt}) \to \operatorname{tt}$$
  $\operatorname{and}(\operatorname{ff},x) \to \operatorname{ff}$   $\operatorname{and}(x,\operatorname{ff}) \to \operatorname{ff}$ 

#### Example 6

Over  $\mathbb{D}$ , a graph is represented by a list  $V = (s_0(\epsilon) * s_1(\epsilon) * s_0(s_0(\epsilon)) * \cdots * \text{nil})$  of vertices and a list  $E = ((u_0 * v_0) * (u_1 * v_1) * \cdots * \text{nil})$  of edges. We first define a

predicate find which tests whether or not a pair (u, v) of vertices is an edge of the graph:

$$\texttt{find}(u,v,\texttt{nil}) \to \texttt{ff}$$
 
$$\texttt{find}(u,v,(u'*v')*E) \to \texttt{if-t-e}(\texttt{and}(\texttt{eq?}(u,u'),\texttt{eq?}(v,v')),\texttt{tt},\texttt{find}(u,v,E))$$

with the polynomial interpretation:

$$[nil] = 1$$
  $[*](X,Y) = X + Y + 4$   $[find](X,Y,Z) = (X + Y + 1)(Z + 1)$ 

# 2.3 Upper bounds on derivation lengths

We end this section by giving some general properties which will be used later. First, whenever  $u \to v$ , [v] < [u]. This observation implies that the length of any derivation starting from a term t is bounded by [t].

#### Lemma 1

A rewrite system with a polynomial interpretation termination proof is terminating.

Define the *size* |t| of a term t as follows:

$$|t| = \begin{cases} 1 & \text{if } t \text{ is a constant or a variable} \\ \sum_{i=1}^{n} |t_i| + 1 & \text{if } t = f(t_1, \dots, t_n) \end{cases}$$

#### Lemma 2

For all closed terms t,  $|t| \leq [t]$ .

# Proof

The proof is by induction on |t|. The result is immediate if t is a constant because |t|=1 and [t]>0 by assumption on  $[\cdot]$ . Otherwise, t is of the form  $f(t_1,\ldots,t_n)$  and so  $|f(t_1,\ldots,t_n)|=1+\sum_{i=1}^n|t_i|\leqslant 1+\sum_{i=1}^n[t_i]$ . Since [f] is monotone, for all n>0,  $[f](\ldots,n+1,\ldots)\geqslant [f](\ldots,n,\ldots)+1$ . By definition  $[f](0,\ldots,0)>0$ , so we have  $[f](X_1,\ldots,X_n)\geqslant \sum_{i=1}^n X_i+1$ , for all  $X_i\geqslant 0$ . Therefore,  $|f(t_1,\ldots,t_n)|\leqslant 1+\sum_{i=1}^n[t_i]\leqslant [f(t_1,\ldots,t_n)]$ .  $\square$ 

#### Definition 1

A class  $\mathscr C$  of unary increasing functions over natural numbers accommodates polynomials if, and only if, for all  $\phi \in \mathscr C$ , for all polynomials P with natural number coefficients, there is a function  $\phi' \in \mathscr C$  such that, for all x > 0,  $P(\phi(x)) \leq \phi'(x)$ .

In the sequel, we shall deal with four main classes of functions: polynomials, exponentials  $\{2^{\gamma x} ; \gamma > 0\}$ , double exponentials  $\{2^{2^{\gamma x}} ; \gamma > 0\}$ , and super elementary functions  $\{\exp_{\infty}(x+\gamma) ; \gamma > 0\}$ , it is clear that these classes accommodate polynomials.

#### Lemma 3

Let  $\mathscr{C}$  be a class of functions which accommodates polynomials. Let  $\langle \mathscr{R}, \mathbb{F}, \mathbb{A}, f, [ ] \rangle$  be a rewrite system. Assume that there exists  $\phi \in \mathscr{C}$  such that, for all terms t in  $\mathscr{T}(\mathbb{A})$ ,  $[t] \leq \phi(|t|)$ . Then there is  $\phi' \in \mathscr{C}$ , such that for all terms  $t_1, \ldots, t_n \in \mathscr{T}(\mathbb{A})$ , the following holds:

- 1.  $[f(t_1,...,t_n)] \leq \phi'(\max\{|t_i| ; 1 \leq i \leq n\}).$
- 2. The length of any derivation starting from  $f(t_1, ..., t_n)$  is bounded by

$$\phi'(\max\{|t_i| ; 1 \leqslant i \leqslant n\}).$$

3. If 
$$f(t_1,\ldots,t_n) \stackrel{+}{\rightarrow}_{\Re} v$$
, then  $|v| \leqslant \phi'(\max\{|t_i| ; 1 \leqslant i \leqslant n\})$ .

Let  $m = \max\{|t_i| : 1 \le i \le n\}$ . By hypothesis, we have

$$[f(t_1,...,t_n)] \leqslant [f](\phi(m),...,\phi(m))$$
  
 
$$\leqslant \phi'(m) \qquad \text{for some } \phi' \text{ in } \mathscr{C}$$

So (1) is proved. (2) is a consequence of (1) since the length of any derivation is bounded by the polynomial interpretation of the starting term. Finally, Lemma 2.3 implies  $|v| \le [v]$ . Since  $[v] \le [f(t_1, ..., t_n)]$ , we obtain (3) by applying (1) again.  $\square$ 

# 3 Calculating semantics

# 3.1 Deterministic computation

As we have stated earlier, we see the rewrite system  $\langle \mathcal{R}, \mathbb{F}, \mathbb{A}, f, [\ ] \rangle$  as a program over the data structure  $\mathcal{F}(\mathbb{A})$ . We shall only consider the normal forms, which are in the data set  $\mathcal{F}(\mathbb{A})$ , as being meaningful. We shall provide a semantics over strings for these programs. This will enable us to effect time simulations over computation models working over strings and to compare expressivities with these models. A reason is that the usage is to measure the time simulation over a computation model working on strings, and to compare the expressivity with those models. All along,  $\Sigma$  will be an alphabet and  $\Sigma^*$  the set of words over  $\Sigma$ . We relate strings of  $\Sigma^*$  to the data structure  $\mathcal{F}(\mathbb{A})$  by an encoding function which is always assumed to be suitable. An encoding  $\alpha: \Sigma^* \mapsto \mathcal{F}(\mathbb{A})$  is suitable if  $\alpha$  is injective and if there is a constant c such that, for all u in  $\Sigma^*$ ,  $|\alpha(u)| \leq c \cdot |u|$ . For example, one might define  $\alpha^{-1}$  as a 'Polish prefix form' encoding. The semantics of a program is obtained through a pair of encoding functions which expresses the input/output behaviour of the program.

#### Definition 2

Let  $(\alpha, \beta)$  be a pair of encoding functions. The function computed by  $\langle \mathcal{R}, \mathbb{F}, \mathbb{A}, f, [] \rangle$ , where f is of arity n, is the function  $\{f\}: (\Sigma^*)^n \mapsto \Sigma^*$  defined, for all  $w_1, \ldots, w_n, v \in \Sigma^*$ 

$$f(\alpha(w_1),\ldots,\alpha(w_n)) \xrightarrow{!} \beta(v)$$
 if, and only if,  $\{f\}(w_1,\ldots,w_n) = v$ 

The pair  $(\alpha, \beta)$  of encoding functions is a key element of our characterisation of exponential and doubly exponential time computation. In fact, it happens that two constructors are needed, while they actually have the same string representation, as it is illustrated in the next example. However, it is worth noticing that we could identify  $\alpha$  and  $\beta$  to capture polynomial time computation, hence providing a one-one encoding function. Throughout, we shall omit mention of the encoding pair when it is not absolutely necessary.

#### Example 7

Consider the following rewrite system which defines E over the set of constructors  $\{0, p, q\}$ :

$$\begin{array}{ll} \mathsf{D}(0) \to 0 & \mathsf{D}(p(x)) \to p(p(\mathsf{D}(x))) \\ \mathsf{E}(0) \to p(0) & \mathsf{E}(q(x)) \to \mathsf{D}(\mathsf{E}(x)) \end{array}$$

The symbols admit the following polynomial interpretations, [0] = 1

$$[p](X) = X + 4$$
  $[q](X) = 3X + 12$   $[E](X) = 3X + 5$ 

Now, define the unary numeral over the tally alphabet  $\Sigma = \{|\}$  by  $\underline{0} = \epsilon$  and  $\underline{n+1} = |\underline{n}$ . The function  $\underline{n} \mapsto \underline{2^n}$  is computed by E with respect to the pair of encoding functions  $(\alpha, \beta)$  defined:

$$\alpha(\epsilon) = 0 \qquad \alpha(|u) = q(\alpha(u))$$
  
$$\beta(\epsilon) = 0 \qquad \beta(|u) = p(\beta(u)).$$

Therefore, for all n,  $E(\alpha(\underline{n})) \xrightarrow{!} \beta(\underline{2^n})$ . A consequence of the work of Cichon and Lescanne (1992) is that p and q must have different kinds of interpretations to define a function with an exponential growth rate.

#### 3.2 Non-deterministic computation

We have to decide what we mean when we say that a function is computed by a non-confluent rewrite system  $\langle \mathcal{R}, \mathbb{F}, \mathbb{A}, f, [\;] \rangle$ . Indeed, the computation of f, on arguments in  $\mathcal{T}(\mathbb{A})$ , leads to several normal forms which depend on the reductions applied. We shall regard a non-confluent rewrite system as a non-deterministic algorithm. Let us illustrate this point of view by defining a procedure which searches for a clique in a graph.

# Example 8

Consider a graph G which is represented as in Example 6 by a list V of vertices and a list E of edges. Here the program  $\operatorname{clique}(K,E)$  returns the value tt if the set of vertices K is a complete sub-graph of G. To define  $\operatorname{clique}$ , we use find (Example 6), and  $\operatorname{complete}$ . The term  $\operatorname{complete}(u,V,E)$  checks whether the vertex U is connected to each vertex in V using an edge in E:

$$\begin{split} \operatorname{complete}(u, \operatorname{nil}, E) &\to \operatorname{tt} \\ \operatorname{complete}(u, v * V, E) &\to \operatorname{if-t-e}(\operatorname{find}(u, v, E), \operatorname{complete}(u, V, E), \operatorname{ff}) \\ \operatorname{clique}(\operatorname{nil}, E) &\to \operatorname{tt} \\ \operatorname{clique}(u * K, E) &\to \operatorname{if-t-e}(\operatorname{complete}(u, K, E), \operatorname{clique}(K, E), \operatorname{ff}) \end{split}$$

The set of normal forms of choice(V, nil, E) is the set of all cliques of G:

$$\begin{aligned} & \mathsf{choice}(\mathsf{nil}, K, E) \to \mathsf{if-t-e}(\mathsf{clique}(K, E), K, \mathsf{nil}) \\ & \mathsf{choice}(u * V, K, E) \to \mathsf{choice}(V, u * K, E) \\ & \mathsf{choice}(u * V, K, E) \to \mathsf{choice}(V, K, E) \end{aligned}$$

The last two rules are not confluent, and correspond exactly to non-deterministic choice. (By Newman's Lemma, the systems considered are not weakly confluent since they are terminating.) Now, a maximal clique of G is a longest list among all normal forms generated by choice-computation. Similarly, when a decision procedure is carried out by a non-deterministic computation, the result, which is 1 or 0 here, is given by the maximal output.

One might check that the system is terminating by the following polynomial interpretations:

[complete]
$$(X, Y, Z) = (X + 1)(Y + 1)(Z + 1)$$
  
[clique] $(X, Y) = (X + 1)^2 \cdot (Y + 1)$   
[choice] $(X, Y, Z) = (2X + Y + 1)^2 \cdot (Z + 1)$ 

Actually, we follow closely the definition introduced by Krentel (1988) and by Grädel and Gurevich (1995) in defining a function computed by a non-confluent system as follows.

Definition 3

Let  $(\alpha, \beta)$  be a pair of encoding functions. The rewrite system  $\langle \mathcal{R}, \mathbb{F}, \mathbb{A}, f, [\ ] \rangle$  computes the function  $\{f\} : (\Sigma^*)^n \mapsto \Sigma^*$  defined by

$$\{f\}(u_1,\ldots,u_n)=\max\{v\;;\;f(\alpha(u_1),\ldots,\alpha(u_n))\overset{!}{\rightarrow}\beta(v)\}$$

for all  $u_1, ..., u_n \in \Sigma^*$ , and where strings of  $\Sigma^*$  are ordered by length and then lexicographically.

Note that the above notion is a meta-definition. Definability in the system of the max-operation is equivalent to providing a completion procedure which actually amounts to transforming a non-deterministic algorithm into a deterministic one. So, unless PTIME = NPTIME, the above completion can not be carried out inside a  $\Delta(i)$ -rewrite system, as we shall see.

# 4 Classes of functions and results

# 4.1 Computational models

We shall consider non-deterministic multi-stack Turing machines, abbreviated ND-STM, as computational models. Formally, a k-NDSTM,  $\mathcal{M}$ , is a NDSTM with k stacks which is defined by a tuple  $\mathcal{M} = \langle \Sigma, \epsilon, Q, q_0, Q_f, \delta \rangle$ , where  $\Sigma$  is the alphabet and  $\epsilon$  is the bottom stack symbol, Q is the set of states with  $q_0 \in Q$  as initial state,  $Q_f \subseteq Q$  the set of final states and finally the transition relation is  $\delta \subseteq Q \times (\Sigma \cup \{\epsilon\})^k \times Q \times (\Sigma^*)^k$ .

A configuration of the machine is a k+1-tuple  $\langle q, w_1, \ldots, w_k \rangle$  where  $q \in Q$  is the current state, and  $w_i$  is the content of the ith stack. Now, for all i, if  $a_i$  is the first letter of  $w_i$ , or if both  $a_i$  and  $w_i$  are equal to  $\epsilon$ , then we may apply the transition  $(q, a_1, \ldots, a_k, q', u_1, \ldots, u_k)$  if it belongs to  $\delta$ . It replaces each letter  $a_i$  by the word  $u_i$  and switches to the state q' to reach a new configuration. So we obtain the configuration  $\langle q', u_1 v_1, \ldots, u_k v_k \rangle$  where  $w_i = a_i v_i$ . Note that  $\delta$  may yield more

than one next configuration. Let  $\Rightarrow$  be the relation which provides the set of next configurations provided by  $\delta$  and  $\stackrel{+}{\Rightarrow}$  the transitive closure of  $\Rightarrow$ .

We have already discussed what it means for a function to be defined by a non-deterministic procedure (see the end of section 3.2). For computation over a NDSTM, we again follow Krentel (1988) and Grädel and Gurevich (1995).

A function  $F[\mathcal{M}]: (\Sigma^*)^n \mapsto \Sigma^*$  is computed by a NDSTM  $\mathcal{M}$  if  $F[\mathcal{M}](u_1, \dots, u_n) =$  $\max\{v \; ; \; (q_0, u_1, \dots, u_n, \epsilon, \dots, \epsilon) \stackrel{+}{\Rightarrow} (q_f, \dots, v) \text{ where } q_f \in Q_f\} \text{ where } \Sigma^* \text{ is ordered by }$ length and then lexicographically.

Now, if  $\delta$  is the graph of a k+1-ary function from  $Q \times (\Sigma \cup \{\epsilon\})^k$  into  $Q \times (\Sigma^*)^k$ , the computational model is deterministic (STM). In the deterministic case, the maxoperation defining  $\phi$  is taken over at most one value, and hence it is a particular case of the above non-deterministic definition.

Two-stack Turing Machines are sufficiently expressive to delineate classes like PTIME and NPTIME. However, we shall need more than two-stacks in section 6 to deal with unary computation in order to capture LINSPACE.

#### 4.2 Classification for deterministic computation

We shall now consider three categories of polynomial interpretation of constructors. This classification extends that of Bonfante et al. (1998), and follows studies initiated by Hofbauer and Lautemann (1988) and Cichon and Lescanne (1992).

Kind 0: polynomials of the form  $P(X_1,...,X_n) = \sum_{i=1}^n X_i + \gamma$ , where  $\gamma > 0$ . Kind 1: polynomials of the form  $P(X_1,...,X_n) = \sum_{i=1}^n \alpha_i X_i + \gamma$ , where  $\alpha_i > 1$ , for some i.

Kind 2: polynomials of the form  $P(X_1,\ldots,X_n)=\alpha\prod_{i=1}^n X_i^{\beta_i}+R(X_1,\ldots,X_n)$ , where  $\alpha > 0$ ,  $\sum_{i=1}^{n} \beta_i > 1$  and R is any polynomial.

#### Definition 5

Let  $i \in \{0,1,2\}$ . A confluent rewrite system  $(\mathcal{R}, \mathbb{F}, \mathbb{A}, f, [\ ])$  is  $\Pi(i)$  if, for each constructor c of  $\mathbb{A}$ , the interpretation [c] is of kind less than or equal to i. A function  $\phi$  over  $\Sigma^*$  is  $\Pi(i)$ -computable if it is computed by a  $\Pi(i)$ -rewrite system.

For instance, Example 8 (clique) shows that checking whether a set of vertices is a clique, is a  $\Pi(0)$ -computable function. Example 7 illustrates the fact that the exponential function is  $\Pi(1)$ -computable. We now state our main result for deterministic computation.

### Theorem 4

- 1. The  $\Pi(0)$ -computable functions are exactly the PTIME functions.
- 2. The  $\Pi(1)$ -computable functions are exactly the ETIME functions, i.e. the functions computable in time  $2^{O(n)}$ .
- 3. The  $\Pi(2)$ -computable functions are exactly the  $E_2$ TIME functions, i.e. the functions computable in time  $2^{2^{O(n)}}$ .

The above theorem is mostly a consequence of the proof of Theorem 5. Corollary 10 simulates  $\Pi(0)$ -computable functions in PTIME. The converse is stated in Corollary 14. The characterisation of ETIME (resp.  $E_2$ TIME) follows from Corollaries 20 and 23 (resp. 27 and 30).

Now say that a language L is recognised by a rewrite system if the characteristic function of L is computable by the rewrite system. It is obvious that languages recognised in time  $2^{O(n)}$  are  $\Pi(1)$ -computable. Actually, every language recognised in time  $2^{O(n^k)}$  is  $\Pi(1)$ -computable, with respect to a polynomial time reduction. To see this, use a standard padding argument. Indeed, let  $L \subset \Sigma^*$  be a DTIME $(2^{n^k})$  language. Suppose that L is accepted by the TM M. Suppose that  $\mathbb Q$  is not a letter of  $\Sigma$ . Then, construct  $L' = \{x \otimes 0^{|x|^k} ; x \in L\} \subset (\Sigma \cup \{\emptyset\})^*$ , that is, each word of L' is a word of L padded by extra 0's. Thus, L' is recognised in time  $2^{O(n)}$  using M. Then, the characteristic function of L' is  $\Pi(1)$ -computable.

# 4.3 Classification for non-deterministic computation

As for confluent systems, non-confluent systems fall into the same three categories. *Definition 6* 

Let  $i \in \{0, 1, 2\}$ . A rewrite system  $\langle \mathcal{R}, \mathbb{F}, \mathbb{A}, f, [] \rangle$  is  $\Delta(i)$  if, for each constructor c of  $\mathbb{A}$ , the interpretation [c] is a polynomial of kind less than or equal to i. A function  $\phi$  over  $\Sigma^*$  is  $\Delta(i)$ -computable if it is computed by a  $\Delta(i)$ -rewrite system.

It follows that finding a clique (choice) in a graph, as defined in Example 8, is a  $\Delta(0)$ -computable function.

# Theorem 5

- 1. The  $\Delta(0)$ -computable functions are exactly the NPTIME functions.
- 2. The  $\Delta(1)$ -computable functions are exactly the NETIME functions, i.e. the functions computable in non-deterministic time  $2^{O(n)}$ .
- 3. The  $\Delta(2)$ -computable functions are exactly the NE<sub>2</sub>TIME functions, i.e. the functions computable in non-deterministic time  $2^{2^{O(n)}}$ .

#### Proof

The proof is as follows. Lemma 9 shows how to simulate  $\Delta(0)$ -computable functions in NPTIME. The converse is established in Lemma 13. The characterisation of NETIME is proved in Lemmas 19 and 22, and the characterisation of NE<sub>2</sub>TIME is established in Lemmas 26 and 29.

### 4.4 Weak composition properties

We show a property of weak closure under composition of  $\Delta(i)$  and  $\Pi(i)$ -computable functions, enabling us to combine rewrite systems to define functions in a modular way.

# Lemma 6

Let  $\langle \mathcal{R}, \mathbb{F}, \mathbb{A}, f, [] \rangle$  be a  $\Delta(0)$  (resp.  $\Pi(0)$ )-rewrite system and let  $\langle \mathcal{R}_i, \mathbb{F}_i, \mathbb{A}_i, f_i, []_i \rangle$ 

be a  $\Delta(i)$  (resp.  $\Pi(i)$ )-rewrite system. Assume that there is an injective morphism  $\tau: \mathcal{F}(\mathbb{A}_i) \mapsto \mathcal{F}(\mathbb{A})$  which preserves symbol arity. Then there is a  $\Delta(i)$  (resp.  $\Pi(i)$ )-rewrite system  $\langle \mathcal{R}_*, \mathbb{F}_*, \mathbb{A}_*, f_*, []_* \rangle$  such that

$$f_*(\vec{u}, w_1, \dots, w_n) \xrightarrow{!} v$$
 if, and only if,  $f(\tau(f_i(\vec{u})), \tau(w_1), \dots, \tau(w_n)) \xrightarrow{!} v$ 

for all  $\vec{u}, w_1, \dots, w_n \in \mathcal{F}(\mathbb{A}_i)$  and  $v \in \mathcal{F}(\mathbb{A})$ .

#### Proof

We give the proof for non-confluent  $\Delta(i)$ -rewrite systems. Without loss of generality, we may suppose that both  $\mathbb{F}$  and  $\mathbb{F}_i$  are disjoint and also that  $\mathbb{A}$  and  $\mathbb{A}_i$  are two disjoint copies of the same set of constructors. The key point of the construction is the introduction of a coercion function  $\operatorname{Tr}$  which translates terms of  $\mathbb{A}_i$  into terms of  $\mathbb{A}$ .  $\operatorname{Tr}$  is defined as follows:

$$\operatorname{Tr}(c) \to \tau(c)$$
  $c \in \mathbb{A}_i \text{ is 0-ary}$   $\operatorname{Tr}(c(x_1, \dots, x_n)) \to \tau(c)(\operatorname{Tr}(x_1), \dots, \operatorname{Tr}(x_n))$   $c \in \mathbb{A}_i \text{ is } n\text{-ary}$ 

The interpretation of Tr is

$$[Tr]_*(X) = \alpha \cdot X + 1 \tag{1}$$

where  $\alpha = \max\{n + \gamma; [\tau(c)](x_1, \dots, x_n) = \sum_{i=1}^n x_i + \gamma \text{ where } c \in \mathbb{A}_i\}$ . Indeed, we have already seen in the proof of Lemma 2 that

$$\sum_{i=1}^{n} [x_i] + 1 \le [c(x_1, \dots, x_n)]$$
 (2)

Thus, we have

$$\begin{aligned} [\tau(c)(\operatorname{Tr}(x_1),\dots,\operatorname{Tr}(x_n))] & \leqslant \alpha \cdot \sum_{i=1}^n [x_i] + n + \gamma & \tau(c) \in \mathbb{A} \\ & \leqslant \alpha \cdot \left(\sum_{i=1}^n [x_i] + 1\right) & \text{by definition of } \alpha \\ & < [\operatorname{Tr}(c(x_1,\dots,x_n))] & \text{by 1 and 2} \end{aligned}$$

Define the rewrite system  $\langle \mathcal{R}_*, \mathbb{F} \cup \mathbb{F}_i \cup \{f_*\}, \mathbb{A} \cup \mathbb{A}_i, f_*, [\ ]_* \rangle$  where the set of rules  $\mathcal{R}_*$  contains the set  $\mathcal{R} \cup \mathcal{R}_i$ , the above rules for Tr and the rule

$$f_*(\vec{x}, y_1, \dots, y_n) \rightarrow f(\operatorname{Tr}(f_i(\vec{x})), \operatorname{Tr}(y_1), \dots, \operatorname{Tr}(y_n)).$$

The polynomial interpretation  $[]_*$  is an extension of [] and  $[]_i$ :

$$\begin{split} [g]_* &= [g], \text{ if } g \in \mathbb{F} \cup \mathbb{A} \\ [g]_* &= [g]_i, \text{ if } g \in \mathbb{F}_i \cup \mathbb{A}_i \\ [f_*]_*(\vec{X}, Y_1, \dots, Y_n) &= [f]_*([\texttt{Tr}]_*([f_i]_*(\vec{X})), [\texttt{Tr}]_*(Y_1), \dots, [\texttt{Tr}]_*(Y_n)) + 1 \end{split}$$

# 5 Polynomial time computation

# 5.1 $\Delta(0)$ -computable functions are polynomial time

#### Lemma 7

Let  $\langle \mathcal{R}, \mathbb{F}, \mathbb{A}, f, [] \rangle$  be a  $\Delta(0)$ -rewrite system. Then there is a constant  $\gamma$  such that, for all  $t \in \mathcal{F}(\mathbb{A})$ ,  $[t] \leq \gamma \cdot |t|$ .

All constructors in  $\mathbb{A}$  are of kind 0. Therefore, there exists  $\gamma > 0$  such that  $[c] \leq \gamma$  when c is 0-ary, and  $[c](x_1, \ldots, x_n) \leq \sum_{i=1}^n x_i + \gamma$ , when c is n-ary. So, for all  $t \in \mathcal{F}(\mathbb{A})$ , we have, by composition of interpretations,  $[t] \leq \gamma \cdot |t|$ .  $\square$ 

#### Corollary 8

Let $\langle \mathcal{R}, \mathbb{F}, \mathbb{A}, f, [] \rangle$  be a  $\Delta(0)$ -rewrite system. Then there is a polynomial  $P_f$  such that, for all terms  $t_1, \ldots, t_n \in \mathcal{F}(\mathbb{A})$ ,

- 1. the length of any derivation starting from  $f(t_1,...,t_n)$  is bounded by  $P_f(\max\{|t_i| ; 1 \le i \le n\})$ ,
- 2. if  $f(t_1,\ldots,t_n) \xrightarrow{+} v$ , then  $|v| \leq P_f(\max\{|t_i| ; 1 \leq i \leq n\})$ .

#### Proof

- (1) is a consequence of Lemma 3-(2) and Lemma 7. (2) is a consequence of Lemma 3-
- (3) and Lemma 7. □

#### Lemma 9

If  $\phi$  is  $\Delta(0)$ -computable, then  $\phi$  is in NPTIME.

#### Proof

Suppose that  $\phi$  is computed by the  $\Delta(0)$ -rewrite system  $\langle \mathcal{R}, \mathbb{A}, \mathbb{F}, f, [\ ] \rangle$  and uses the pair  $(\alpha, \beta)$ . We shall describe a NDSTM which produces every normal form of  $f(u_1, \ldots, u_n)$  for all  $u_1, \ldots, u_n$  in  $\mathcal{F}(\mathbb{A})$ . The machine alphabet is  $\Sigma$ . For this, we use a one-one encoding function on strings  $cde : \mathcal{F}(\mathbb{A}) \mapsto \Sigma^*$ , as the 'Polish prefix form'. The inputs will be encoded by  $(cde(\alpha(u_1)), \ldots, cde(\alpha(u_n)))$ . At the end, of the computation, the result will be decoded by  $\beta^{-1}$ . Therefore, the result of the computation will correspond exactly to the greatest value with respect to the length lexicographic ordering on  $\Sigma^*$ .

The non-deterministic algorithm works as follows. At each step, we choose non-deterministically a redex of the current term and an  $\mathcal{R}$ -rule. We apply the corresponding reduction. We stop when no reduction is applicable.

The first key point is that at any derivation step, it follows from (2) of Corollary 8 that the size of terms is always bounded by  $O(\max\{|w_i|\}^p)$ , for some constant p, where  $w_i$  are contents of the stacks of the TM. So a redex position is determined with  $O(\log(\max\{|w_i|\}))$  bits, and a constant number of bits is necessary to indicate which  $\mathcal{R}$ -rule is taken. Hence at each step, we guess  $O(\log(\max\{|w_i|\}))$  bits. Because of this, the replacement is performed in at most quadratic time. The size of the term obtained is then bounded by  $O(\max\{|w_i|\}^p)$ , again by (2) of Corollary 8. Therefore, a reduction step, including the guessing procedure, is carried out in time  $O(\max\{\{|w_i|\}^{p+3})$ .

The second key point is that the length of a derivation path is bounded by  $O(\max\{|w_i|\}^q)$ , for some constant q, by (1) of Corollary 8. Consequently, the runtime is bounded by  $O(\max\{|w_i|\}^{q+p+3})$ .

#### Corollary 10

If  $\phi$  is  $\Pi(0)$ -computable, then  $\phi$  is in PTIME.

Since  $\phi$  is defined by a confluent rewrite system, it follows that any reduction strategy will work. So the proof of Lemma 9 provides a deterministic evaluation procedure which runs in polynomial time.

#### 5.2 Simulation of time bounded computation

The simulation of a time bounded computation will always proceed as follows. First, we shall construct a rewrite system in  $\Delta(0)$  that simulates t steps of the computation of a NDSTM. This will be done in Lemma 11. It will turn out that the system is confluent if the computation is deterministic. Then, it will remain to establish that the time bound is computed by a confluent system. We shall obtain the conclusion by composing both results, following Lemma 6.

#### Lemma 11

Let  $\mathcal{M} = \langle \Sigma, \epsilon, Q, q_0, Q_f, \delta \rangle$  be a NDSTM. Then there is a  $\Delta(0)$ -computable function  $\phi_M$  such that, if  $\mathcal{M}$  halts in less than t steps then  $\phi_M(0^t, w_1, \ldots, w_k) = F[\mathcal{M}](w_1, \ldots, w_k)$ , for each  $w_1, \ldots, w_k$  in  $\Sigma^*$  and  $0 \in \Sigma$ .

Proof

We construct a rewrite system which computes  $\phi_M$  as follows:

- constructors are  $\mathbf{W} = \{s_i \mid i \in \Sigma\} \cup \{\epsilon\};$
- the defined symbols are  $\{q ; q \in Q\}$ , where q is a function symbol of arity k+1. The first parameter corresponds to the remaining computation runtime and the k other parameters to stacks;
- the encoding pair is  $(\alpha, \alpha)$  with  $\alpha(\epsilon) = \epsilon$  and  $\alpha(i) = s_i$  for all  $i \in \Sigma$ .

Let s be  $s_0$ . The rewrite rules are the following:

• If  $(q, a_1, ..., a_k, q', u_1, ..., u_k) \in \delta$ , then

$$q(s(t), s_{a_1}(x_1), \dots, s_{a_k}(x_k)) \to q'(t, \alpha(u_1)(x_1), \dots, \alpha(u_k)(x_k)),$$

with the the following convention: if the *i*th stack is empty, that is  $a_i$  is  $\epsilon$ , then  $s_{a_i}(x_i)$  is  $x_i$ .

• if  $q_f \in Q_f$ , then  $q_f(s(t), x_1, \dots, x_k) \to x_k$ .

It is straightforward to verify that

$$\langle q, w_1, \ldots, w_k \rangle \Rightarrow \langle q', w'_1, \ldots, w'_k \rangle$$

if and only if

$$q(s(t), \alpha(w_1), \dots, \alpha(w_k)) \rightarrow q'(t, \alpha(w'_1), \dots, \alpha(w'_k))$$

and that

q is a final state iff 
$$q(s(t), \alpha(w_1), \dots, \alpha(w_k)) \rightarrow \alpha(w_k)$$

Therefore, if  $\mathcal{M}$  halts in less than t steps on inputs  $w_1, \ldots, w_k$  then the result of the computation is provided by the normal form of  $q_0(s^t(\epsilon), \alpha(w_1), \ldots, \alpha(w_k))$ , which is exactly  $F[\mathcal{M}](w_1, \ldots, w_k)$ .

Finally, we interpret each function symbol by

$$[\epsilon] = 1$$

$$[s_i](X) = X + 2 \qquad \forall i \in \Sigma$$

$$[q](T, X_1, \dots, X_k) = k \cdot c \cdot T + X_1 + \dots + X_k \qquad \forall q \in Q$$

where the constant c is strictly greater than the interpretation of any word that is involved in the definition of  $\delta$ . More precisely, associate to the lth transition rule  $(q, a_1, \ldots, a_k, q', u_1, \ldots, u_k) \in \delta$  the constant  $c_l = \max\{[\alpha(u_j)(\epsilon)] : 1 \le j \le k\}$ , and define c as the strict supremum of all  $c_l$ . We conclude that the system is  $\Delta(0)$ .

# 5.3 Simulation of polynomial time computation

#### Lemma 12

Each polynomial is  $\Pi(0)$ -computable.

#### Proof

The following rules and interpretations show that addition (Add) and multiplication (Mul) are  $\Pi(0)$ -computable functions:

$$\begin{array}{lll} \operatorname{Add}(x,0) \to x \\ \operatorname{Add}(0,y) \to y & [0] = 1 \\ \operatorname{Add}(s(x),s(y)) \to s(s(\operatorname{Add}(x,y))) & [s](X) = X+2 \\ \operatorname{Mul}(0,y) \to 0 & [\operatorname{Add}](X,Y) = 2X+Y+1 \\ \operatorname{Mul}(s(x),y) \to \operatorname{Add}(y,\operatorname{Mul}(x,y)) & [\operatorname{Mul}](X,Y) = (X+1)(Y+1) \end{array}$$

Hence, by Lemma 6, a polynomial is a  $\Pi(0)$ -computable function since it is obtained by composition of  $\Pi(0)$ -functions.

#### Lemma 13

If  $\phi$  is in NPTIME, then  $\phi$  is  $\Delta(0)$ -computable.

# Proof

Let  $\phi$  be a function computed by a NDSTM such that the time of computation is bounded by a polynomial P. Since  $\phi_M$ , as defined in Lemma 11, is a  $\Delta(0)$ -computable function and P is a  $\Pi(0)$ -computable function, then  $\phi$  is also  $\Delta(0)$ -computable by Lemma 6.  $\square$ 

# Corollary 14

If  $\phi$  is in PTIME, then  $\phi$  is  $\Pi(0)$ -computable.

#### Proof

Since the transition relation of a deterministic Turing machine is the graph of a function, it follows that the rewrite system described in the proof of Lemma 11 is confluent, and so is  $\Pi(0)$ . The conclusion follows using Lemmas 12 and 6.

#### 6 A characterisation of LINSPACE

A function is in LINSPACE if it is computed by a multi-stack Turing machine (STM) over an alphabet with at least two letters running in linear space. Actually, there is an alternative characterisation of LINSPACE due to Gurevich (1983).

#### Theorem 15

A function  $\phi$  is computable over a STM over a unary alphabet in polynomial time if, and only if,  $\phi$  is in LINSPACE.

#### Proof

The proof essentially follows Leivant (1994). Let  $\phi$  be an m-ary function. Assume that  $\phi$  is computed by a k-stack Turing machine M which works on the unary alphabet  $\{l\}$  and whose runtime is bounded by  $P(w_1, \ldots, w_m)$  for some polynomial P and for all inputs  $w_1, \ldots, w_m$ . From M, we construct a (k+1)-stack Turing machine N over the binary alphabet  $\{0,1\}$ . The stack  $i, i=1,\ldots,k$ , of N contains the binary representation of the number of l's in the lth stack of lM. Now, observe that lM's operations just consist in adding or removing some fixed number of l's. So, when lM adds lC lC is to some stack, for example, lM will also add lC to the same stack in base two. However, this is easily performed by lM with the spare stack. Thus, the size of each stack of lM is bounded by lM

Conversely, assume that  $\phi$  is computed by a k-stack Turing machine, M, over, say,  $\{a,b\}^*$ . Define  $\underline{u}$  to be the dyadic representation of the word  $u \in \{a,b\}^*$  (that is,  $\underline{\epsilon} = 0$ ,  $\underline{au} = 2 \cdot \underline{u} + 1$  and  $\underline{bu} = 2 \cdot \underline{u} + 2$ ). We build a (k+2)-stack Turing machine, N, over the unary alphabet  $\{|\}$  as follows. If u is in stack i of M then there are  $\underline{u}$  |'s in stack i of N. When M pushes a onto a stack, N doubles the number of |'s in this stack and then adds |. To multiply by two, N uses the two extra stacks to duplicate the stack. N proceeds similarly to push or pop a word given by the transition function of M. The runtime of M is bounded by  $2^{c \cdot n}$  where n is the maximum size of the inputs. So, the runtime of N is linear in  $2^{c \cdot n}$ , i.e. polynomial in the greatest input value.  $\square$ 

#### Theorem 16

A function is computed by a  $\Pi(0)$ -rewrite system  $\langle \mathcal{R}, \mathbb{F}, \mathbb{N}, f, [] \rangle$  over the domain  $\mathbb{N} = \{s, 0\}$  if, and only if, it is in LINSPACE.

#### Proof

Let  $\phi$  be the function computed by  $\langle \mathcal{R}, \mathbb{F}, \mathbb{N}, f, [\ ] \rangle$ . By Corollary 5.1,  $\phi$  is computable in polynomial time over a unary alphabet. So, by Theorem 6,  $\phi$  is in Linspace. Conversely, if  $\phi$  is in Linspace, then Theorem 6 yields that  $\phi$  is computable in polynomial time on some STM which works on a unary alphabet. Therefore, by Corollary 5.3,  $\phi$  is  $\Pi(0)$ -computable.  $\square$ 

# 7 Exponential time

#### 7.1 $\Delta(1)$ -computable functions are exponential time

#### Lemma 17

Let  $\langle \mathcal{R}, \mathbb{F}, \mathbb{A}, f, [] \rangle$  be a  $\Delta(1)$ -rewrite system. Then there is a constant  $\gamma$  such that, for all  $t \in \mathcal{F}(\mathbb{A})$ ,  $[t] \leq 2^{\gamma \cdot |t|}$ .

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Proof

By definition of  $\Delta(1)$ , for all constructors in  $\mathbb{A}$ , there is a constant  $\gamma$  such that  $[c](X_1,\ldots,X_n) \leqslant \gamma \cdot (\sum_{i=1}^n X_i)$ , where  $X_i > 0$ . It is clear that

$$[c(t_1,\ldots,t_n)] \leqslant \gamma \cdot \left(\sum_{i=1}^n [t_i]\right) \leqslant \gamma \cdot \left(\sum_{i=1}^n 2^{\gamma \cdot |t_i|}\right) \leqslant 2^{\gamma \cdot |c(t_1,\ldots,t_n)|}.$$

Corollary 18

Let  $\langle \mathcal{R}, \mathbb{F}, \mathbb{A}, f, [] \rangle$  be a  $\Delta(1)$ -rewrite system. Then there is a constant  $\gamma$  such that, for all terms  $t_1, \ldots, t_n \in \mathcal{F}(\mathbb{A})$ ,

1. the length of any derivation starting from  $f(t_1, ..., t_n)$  is bounded by

$$\gamma^{\gamma \cdot \max\{|t_i| ; 1 \leq i \leq n\}}$$
.

2. if 
$$f(t_1,\ldots,t_n) \stackrel{+}{\rightarrow} \mathscr{R}v$$
, then  $|v| \leqslant 2^{\gamma \cdot \max\{|t_i| ; 1 \leqslant i \leqslant n\}}$ .

Proof

This is a consequence of Lemma 3 and Lemma 17.

Lemma 19

If  $\phi$  is  $\Delta(1)$ -computable, then  $\phi$  is in NETIME.

Proof

The argument follows the proof of Lemma 9. Suppose that  $\phi$  is computed by  $\langle \mathcal{R}, \mathbb{F}, \mathbb{A}, f, [\;] \rangle$  in  $\Delta(1)$ . It follows that for each term  $t \in \mathcal{F}(\mathbb{A})$ ,  $[t] \leq 2^{O(|t|)}$ . At each reduction step, we choose a redex non-deterministically. By Corollary 18-(2), throughout the reduction process, expressions have a size bounded by  $2^{O(|t|)}$ . So, guessing a redex requires at most O(|t|) bits. Finally, if follows again by Lemma 18-(1), that the maximal length of a derivation is bounded by  $2^{O(|t|)}$ . We conclude that the computation is carried out in non-deterministic time bounded by  $2^{O(|t|)}$ .

Corollary 20

If  $\phi$  is  $\Pi(1)$ -computable, then  $\phi$  is in ETIME.

Proof

Any reduction strategy will work with a confluent system.  $\Box$ 

# 7.2 Simulation of exponential time computation

Lemma 21

Let  $\gamma$  be a constant. The function  $\lambda n$ .  $2^{\gamma \cdot n}$  is  $\Pi(1)$ -computable

Proof

The function  $\lambda n$ .  $2^{\gamma \cdot n}$  is represented by  $E_{\gamma}$  which is defined as follows.

$$\begin{split} & \mathbb{E}_{\gamma}(0) \to s(0) \\ & \mathbb{E}_{\gamma}(r(x)) \to \mathrm{Add}(\mathbb{E}_{\gamma}(x), \dots \mathrm{Add}(\mathbb{E}_{\gamma}(x), \mathbb{E}_{\gamma}(x)) \dots) \end{split} \tag{$2^{\gamma}-1$ occurrences of Add)}$$

Add is defined and interpreted as in Lemma 12. The function  $\lambda n$ .  $2^{\gamma \cdot n}$  is  $\Pi(1)$ -computable because we can assign the following polynomial interpretations:

$$[r](X) = 2^{\gamma+1}(X+4)$$
  $[E_{\gamma}](X) = X+3$ 

#### Lemma 22

If  $\phi$  is in NETIME, then  $\phi$  is  $\Delta(1)$ -computable.

#### Proof

Let  $\phi$  be a function computed by a NDSTM such that the time of computation is bounded by an exponential  $2^{\gamma \cdot n}$  for some constant  $\gamma$ . The function  $\phi$  can be obtained by composing  $\phi_M$  as defined in Lemma 5.2 and  $\lambda n$ .  $2^{\gamma \cdot n}$ . Since  $\phi_M$  is  $\Delta(0)$  and  $\lambda n$ .  $2^{\gamma \cdot n}$  is  $\Pi(1)$ ,  $\phi$  is  $\Delta(1)$ -computable by Lemma 6.

Corollary 23 If  $\phi$  is in ETIME, then  $\phi$  is  $\Pi(1)$ -computable.

#### Proof

In the proof of the previous lemma, observe that  $\phi_M$  turns out to be in  $\Pi(0)$ . So Lemma 6 yields that  $\phi$  is  $\Pi(1)$ -computable.  $\square$ 

#### 8 Doubly exponential time

#### 8.1 $\Delta(2)$ -computable functions are doubly exponential time

Lemma 24

Let  $\langle \mathcal{R}, \mathbb{F}, \mathbb{A}, f, [] \rangle$  be a  $\Delta(2)$ -rewrite system. Then there is a constant  $\gamma > 0$  such that, for all  $t \in \mathcal{F}(\mathbb{A})$ ,  $[t] \leq 2^{2^{\gamma|t|}}$ .

Proof

By definition of  $\Delta(2)$ , there is a constant a such that for every constructor c,  $[c](X_1,\ldots,X_n) \leqslant a \cdot (\prod_{i=1}^n X_i)^a$  where  $X_i > 0$ . Define  $\gamma = 2a$ . It is easy to verify that

$$[c(t_1,\ldots,t_n)] \leqslant a \cdot \left(\prod_{i=1}^n [t_i]\right)^a \leqslant a \cdot (2^{2^{\gamma \cdot (\sum_{i=1}^n |t_i|)}})^a \leqslant (2^{2^{\gamma \cdot (\sum_{i=1}^n |t_i|)}})^{2a}$$

We have that the interpretation is bounded by  $2^{2^{\gamma(\sum_{i=1}^{n}|l_i|+1)}}$ .

Corollary 25

Let  $\langle \mathcal{R}, \mathbb{F}, \mathbb{A}, f, [] \rangle$  be a  $\Pi(2)$ -rewrite system. Then there is a constant  $\gamma$  such that, for all terms  $t_1, \ldots, t_n \in \mathcal{F}(\mathbb{A})$ ,

- 1. the length of any derivation starting from  $f(t_1,...,t_n)$  is bounded by  $2^{2^{y-\max\{|t_j|:1\leqslant i\leqslant n\}}}$ ;
- 2. if  $f(t_1,\ldots,t_n) \stackrel{+}{\rightarrow}_{\mathscr{R}} v$ , then  $|v| \leqslant 2^{2^{\gamma \cdot \max\{|t_i| \ : \ 1 \leqslant i \leqslant n\}}}$ .

Proof

These are consequences of Lemmas 3 and 24.

Lemma 26

If  $\phi$  is  $\Delta(2)$ -computable, then  $\phi$  is in NE<sub>2</sub>TIME.

By definition of  $\Delta(2)$ , for each term  $t \in \mathcal{F}(\mathbb{A})$ , we have  $[t] \leq 2^{2^{O(|t|)}}$ . So it follows from Corollary 25, that the evaluation procedure described in the proof of Lemma 9, runs in time bounded by  $2^{2^{O(|t|)}}$ .

Corollary 27

If  $\phi$  is  $\Pi(2)$ -computable, then  $\phi$  is in E<sub>2</sub>TIME.

# 8.2 Simulation of doubly exponential time computation

Lemma 28

Let  $\gamma$  be a constant. The function  $\lambda n$ .  $2^{2^{\gamma n}}$  is  $\Pi(2)$ -computable.

Proof

The following rules define DE which denotes the function  $\lambda n.2^{2^{\gamma n}}$ :

$$DE(0) \rightarrow s(s(0))$$
  
 $DE(r(x)) \rightarrow Mul(DE(x), ...Mul(DE(x), DE(x))...)$  (2 <sup>$\gamma$</sup>  – 1 occurrences of Mul)

Mul is defined and interpreted as in Lemma 12. Since these rules admit the polynomial interpretation

$$[r](X) = (X+6)^{2^{\gamma}+1}$$
  
 $[DE](X) = X+5$ ,

we conclude that the function  $\lambda n.2^{2^{\gamma n}}$  is  $\Pi(2)$ -computable.

Lemma 29

If  $\phi$  is in NE<sub>2</sub>TIME, then  $\phi$  is  $\Delta(2)$ -computable.

Proof

Let  $\phi$  be a function computed by a NDSTM such that the time of computation is bounded by a doubly exponential function, DE. The function  $\phi$  is obtained by composing  $\phi_M$  as defined in Lemma 11 and DE. Since  $\phi_M$  is  $\Delta(0)$ -computable and DE is  $\Pi(2)$ -computable, Lemma 6 implies that  $\phi$  is  $\Delta(2)$ -computable.

Corollary 30

If  $\phi$  is in E<sub>2</sub>TIME, then  $\phi$  is  $\Pi(2)$ -computable.

#### 9 Exponential interpretation termination proof

We now attack the problem of showing that a function, admitting a termination proof with an exponential interpretation, is super-elementary. Exponential interpretations were considered by Lescanne (1992) in ORME. Henceforth a symbol f of arity n is interpreted by a function

$$[f](X_1,...,X_n) = P(X_1,...,X_n,2^{X_1},...,2^{X_n})$$

where P is a monotone polynomial, with positive integer coefficients, which satisfies  $P(X_1,...,X_n,2^{X_1},...,2^{X_n}) > X_i$ , for i=1,...,n. Hence, exponential interpretations

provide a simplification order. Note that, the set of functions on which the interpretation is based is not closed under composition.

Say that an interpretation P is of kind 3, if

$$P(X_1,...,X_n) = \sum_{i=1}^n 2^{X_i} + \gamma$$

Define  $\Pi(3)$ -computable functions as in Definition 5. Let us now illustrate the computational power of these functions.

#### Example 9

Recall Example 7. The successors p and q were interpreted by [p](X) = X + 4 and  $[q](X) = 3 \cdot X + 12$  We define Tr which converts a numeral  $p^n(0)$  of kind 0 into a numeral  $q^n(0)$  of kind 1.

$$Tr(0) \to 0$$
  
 $Tr(p(x)) \to q(Tr(x))$ 

It is easy to check that the interpretation  $[Tr](X) = 2^X$  gives a termination proof. So,  $\Delta(0)$  and  $\Delta(1)$ -computable functions collapse when exponential interpretations of function symbols are allowed.

#### Example 10

The super-elementary function  $\exp_{\infty}$  defined by  $\exp_{\infty}(0) = 2$  and  $\exp_{\infty}(n+1) = 2^{\exp_{\infty}(n)}$  is computed by  $\exp$  as follows

$$\exp(0) \to p(p(0))$$
$$\exp(r(x)) \to \operatorname{E}(\operatorname{Tr}(\exp(x)))$$

where E denotes the exponential function as defined in Example 7.

So,  $\exp(r^n(0)) \xrightarrow{!} p^{\exp_{\infty}(n)}(0)$ . The system has the following interpretation:

$$[r](X) = 2^X + 8$$
  $[\exp](X) = 2^X + 8$ 

### Theorem 31

The class of functions which are  $\Pi(3)$ -computable, is exactly the functions which are in DTIME( $\exp_{\infty}(n + O(1))$ ).

#### Proof

Assume that  $\phi$  is a unary  $\Pi(3)$ -function computed by  $\langle \mathcal{R}, \mathbb{F}, \mathbb{A}, f, [] \rangle$ . For each term  $t \in \mathcal{F}(\mathbb{A})$ , we have  $[t] \leq \exp_{\infty}(|t| + \gamma')$ , for some constant  $\gamma'$ . Let n be the maximal size of the inputs. Lemma 3 implies that the derivation length is bounded by  $\exp_{\infty}(n + \gamma)$  and also that each expression in the reduction process is of size bounded by  $\exp_{\infty}(n + \gamma)$ . So,  $\phi$  is computed in time bounded by  $\exp_{\infty}(n + \gamma + 1)$ .

Conversely, to simulate a function  $\phi$  running in time bounded by  $\exp_{\infty}(n+\gamma)$ , we use the construction in Lemma 11, where we insert the time bound provided by  $\exp(r^{n+\gamma}(0))$ .

In conclusion, it is well known that NDTIME $(T(n)) = DTIME(k^{T(n)})$ . It follows that NDTIME $(\exp_{\infty}(n+O(1))) = DTIME(\exp_{\infty}(n+O(1)))$ . This means that a function which is computed by a non-confluent  $\Delta(3)$ -rewrite system is also definable by a confluent  $\Pi(3)$ -rewrite system.

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